

Bc. Jan Kleprlík

+420 722 072 805 | ✉ kleprlikjan@gmail.com | 🌐 [GitHub](#) | [LinkedIn](#) | 📍 Prague, Czech Republic

ABOUT ME

I am in my last year of a master's degree in software systems at Charles University, Prague. My main interests are programming languages and their development, emphasising compilation and runtime optimizations via static analysis techniques. I have repeatedly demonstrated my ability to learn new technologies in multiple hackathons where I either won or placed at the top positions, both as a team member and an individual.



EDUCATION

Charles University – Faculty of Mathematics and Physics

2018 – Present

Bachelor's and Master's in Computer Science – Software Systems

EXPERIENCE

Manta, an IBM company - Software Developer

Sept. 2022 – Present

- As a part of my Master's thesis, I develop and gradually own a complete unit of data lineage platform — C# scanner. In the process I implemented various algorithms related to static analysis — Rapid Type Analysis, Alias Analysis, CIL interpreter etc.
- Extending features and robustness of static analysis of Python source code.

JetBrains - AppCode Intern

Jul. 2022 – Mar. 2023

- Contribution to many language support features for the Swift programming language in the AppCode IDE. I developed multiple intentions and quick actions, such as moving methods to an extension, which were released and deployed.

JetBrains - Student Ambassador

Nov. 2022 – Present

- JetBrains representative on the campus, organizing various social events across multiple European universities. I both organised and posed as a technical speaker at various talks.

NetGlade - C# Backend Developer

Nov. 2021 – Jul. 2022

- Developing and further expanding school management software actively used by hundreds of schools across the Czech Republic.

Instructor at Charles University

Aug. 2021 – Feb. 2022

- Instructor of algorithms and programming in Python.

PROJECTS

Cilostazol

<https://github.com/Softwarovy-projekt/Cilostazol>

- CIL interpreter with the performance features and support of *GraalVM*. The interpreter is written using the *Truffle* framework using compiler hinting and other optimizations.

Yöti

<https://github.com/JanKleprlik/Yoti>

- Multiplatform music recognition application implemented with emphasis on unified logical and visual representation using multiplatform framework *UnoPlatform* including the recognition algorithm itself.

Vimal

<https://github.com/JanKleprlik/Vimal>

- Text editor with simple Swift and Kotlin syntax highlighting also able to execute Kotlin code.

Audio Visualiser

<https://github.com/JanKleprlik/AudioVisualiser>

- Real-time audio visualiser implemented using the *SFML* library.

SKILLS

C#, Java, Kotlin, C++, C, Python, interpreters, static analysis, compilers, programming language tool development, ANTLR, Bison, Azure, Jira, UWP, multiplatform development